

```

> restart;with(linalg);
Warning, new definition for norm
Warning, new definition for trace
[BlockDiagonal, GramSchmidt, JordanBlock, LUdecomp, QRdecomp, Wronskian, addcol,
  addrow, adj, adjoint, angle, augment, backsub, band, basis, bezout, blockmatrix, charmat,
  charpoly, cholesky, col, coldim, colspace, colspan, companion, concat, cond, copyinto,
  crossprod, curl, definite, delcols, delrows, det, diag, diverge, dotprod, eigenvals, eigenvalues,
  eigenvectors, eigenvects, entermatrix, equal, exponential, extend, ffgausselim, fibonacci,
  forwardsub, frobenius, gausselim, gaussjord, geneqns, genmatrix, grad, hadamard, hermite,
  hessian, hilbert, htranspose, ihermite, indexfunc, innerprod, intbasis, inverse, ismith, issimilar,
  iszero, jacobian, jordan, kernel, laplacian, leastsqrs, linsolve, matadd, matrix, minor, minpoly,
  mulcol, mulrow, multiply, norm, normalize, nullspace, orthog, permanent, pivot, potential,
  randmatrix, randvector, rank, ratform, row, rowdim, rowspace, rowspan, rref, scalarmul,
  singularvals, smith, stack, submatrix, subvector, subbasis, swapcol, swaprow, sylvester,
  toeplitz, trace, transpose, vandermonde, vecpotent, vectdim, vector, wronskian]
> v:=vector(5,[1,2,8,-3,5]);
      v := [1, 2, 8, -3, 5]
> vectdim(v);v[6];
      5
Error, 1st index, 6, larger than upper array bound 5
> v:=vector(5,x->x^2-1); f := x->x^3+3;v:=vector(5,f);# on peut
  dfinir des vecteurs l'aide de fonctions
      v := [0, 3, 8, 15, 24]
      f := x -> x^3 + 3
      v := [4, 11, 30, 67, 128]
> v:=vector(4,x^2);# attention pas d'expressions
      v := [x(1)^2, x(2)^2, x(3)^2, x(4)^2]
> v:=vector(n,f);#ni de dimension flottante
Error, (in vector) invalid arguments
> f := x->x^3+3;v:=vector(5,f);v[3]:=12; v;eval(v);# on peut
  toujours modifier une composante
      f := x -> x^3 + 3
      v := [4, 11, 30, 67, 128]
      v3 := 12
      v
      [4, 11, 12, 67, 128]
> A:=matrix(4,4,[1,alpha*2+3,alpha^2 *2+4, 3*alpha^3
  +5,1,beta*2+3,beta^2 *2+4, 3*beta^3 +5,
  1,delta*2+3,delta^2 *2+4, 3*delta^3 +5,
  1,gamma*2+3,gamma^2 *2+4, 3*gamma^3 +5]);

```

$$A := \begin{bmatrix} 1 & 2\alpha+3 & 2\alpha^2+4 & 3\alpha^3+5 \\ 1 & 2\beta+3 & 2\beta^2+4 & 3\beta^3+5 \\ 1 & 2\delta+3 & 2\delta^2+4 & 3\delta^3+5 \\ 1 & 2\gamma+3 & 2\gamma^2+4 & 3\gamma^3+5 \end{bmatrix}$$

**Evidemment on peut faire plus synthétique !**

```
> AA:=matrix(4,4,[seq([1,2*x+3,2*x^2+4,3*x^3+5],x=[alpha,beta,gamma,delta])]);
```

$$AA := \begin{bmatrix} 1 & 2\alpha+3 & 2\alpha^2+4 & 3\alpha^3+5 \\ 1 & 2\beta+3 & 2\beta^2+4 & 3\beta^3+5 \\ 1 & 2\gamma+3 & 2\gamma^2+4 & 3\gamma^3+5 \\ 1 & 2\delta+3 & 2\delta^2+4 & 3\delta^3+5 \end{bmatrix}$$

```
> B:=matrix([[1,2,3],[2,3,4]]);# une matrice est une liste de liste (toujours en lignes)
```

$$B := \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \end{bmatrix}$$

```
> C:=matrix(3,3,(i,j)->abs(i-j));# ou avec une fonction comme pour les vecteurs
```

$$C := \begin{bmatrix} 0 & 1 & 2 \\ 1 & 0 & 1 \\ 2 & 1 & 0 \end{bmatrix}$$

```
> v:=vector(4,x->alpha*x^2);
```

$$v := [\alpha, 4\alpha, 9\alpha, 16\alpha]$$

```
> alpha:=2;A; eval(v);eval(A);# pour les matrices comme pour les vecteurs attention l'evaluation n'est pas fait composante composante
```

$$\alpha := 2$$

A

$$[\alpha, 4\alpha, 9\alpha, 16\alpha]$$

$$\begin{bmatrix} 1 & 2\alpha+3 & 2\alpha^2+4 & 3\alpha^3+5 \\ 1 & 2\beta+3 & 2\beta^2+4 & 3\beta^3+5 \\ 1 & 2\delta+3 & 2\delta^2+4 & 3\delta^3+5 \\ 1 & 2\gamma+3 & 2\gamma^2+4 & 3\gamma^3+5 \end{bmatrix}$$

```
> map(eval,A);map(eval,v); # mais heureusement il y a la fonction map ....
```

$$\begin{bmatrix} 1 & 7 & 12 & 29 \\ 1 & 2\beta+3 & 2\beta^2+4 & 3\beta^3+5 \\ 1 & 2\delta+3 & 2\delta^2+4 & 3\delta^3+5 \\ 1 & 2\gamma+3 & 2\gamma^2+4 & 3\gamma^3+5 \end{bmatrix}$$

[2, 8, 18, 32]

**Pour rentrer le systme d'equation de l'exercice 1**

```
> Eq:=[(m-1)*x+m*y+z = 1, m*x + 2*y+3*z = 3, (m+1)*x+m*y+(m-1)*z = m-1];
```

$$Eq := [(m-1)x + my + z = 1, mx + 2y + 3z = 3, (m+1)x + my + (m-1)z = m-1]$$

```
> FF:=genmatrix(Eq,[x,y,z]);# Maple sait gnrer la matrice d'un systme que l'on a rsoudre condition de lui prciser les variables
```

$$FF := \begin{bmatrix} m-1 & m & 1 \\ m & 2 & 3 \\ m+1 & m & m-1 \end{bmatrix}$$

```
> F:=genmatrix(Eq,[x,y,z],flag);# gnre mme la matrice avec le second membre (trs intressant pour rsoudre des problmes de concurrence)
```

$$F := \begin{bmatrix} m-1 & m & 1 & 1 \\ m & 2 & 3 & 3 \\ m+1 & m & m-1 & m-1 \end{bmatrix}$$

```
> G1:=submatrix(F,1..3,2..4);# on peut extraire des sous matrices avec cette instruction qui garde des blocs contigs
```

$$G1 := \begin{bmatrix} m & 1 & 1 \\ 2 & 3 & 3 \\ m & m-1 & m-1 \end{bmatrix}$$

```
> G2:= submatrix(F,2..3,[1,2,4]);# ou avec les listes qui permettent alors un rarrangement on peut donc sans difficult calculer les solutions du systme Eq
```

$$G2 := \begin{bmatrix} m & 2 & 3 \\ m+1 & m & m-1 \end{bmatrix}$$

```
> m:=3; Eq; t:=det(F);t:=det(FF); y1:=det(G1)/t;
```

$$m := 3$$

$$[2x + 3y + z = 1, 3x + 2y + 3z = 3, 4x + 3y + 2z = 2]$$

Error, (in det) expecting a square matrix

$$t := 9$$

$$y1 := 0$$

**Pour rsoudre le systme, on peut utiliser la fonction solve dj rencontre mais elle n'accepte que les ensembles d'equations**

```
> solve(Eq, {x,y,z}); Eq:={2*x+3*y+z = 1, 3*x+2*y+3*z = 3,
4*x+3*y+2*z = 2 };solve(Eq, {x,y,z});
```

```
Error, (in solve) invalid arguments
```

$$Eq := \{4x + 3y + 2z = 2, 3x + 2y + 3z = 3, 2x + 3y + z = 1\}$$

$$\{y = 0, x = 0, z = 1\}$$

```
> m:='m'; Eq:={ (m-1)*x+m*y+z = 1, m*x + 2*y+3*z = 3,
(m+1)*x+m*y+(m-1)*z = m-1 };solve(Eq, {x,y,z});
```

$$m := m$$

$$Eq := \{(m+1)x + my + (m-1)z = m-1, mx + 2y + 3z = 3, (m-1)x + my + z = 1\}$$

$$\{y = 0, x = 0, z = 1\}$$

```
> FF:=submatrix(F,1..3,1..3); b:=col(F,4); # b recoit la quatrieme
colonne
```

$$FF := \begin{bmatrix} m-1 & m & 1 \\ m & 2 & 3 \\ m+1 & m & m-1 \end{bmatrix}$$

$$b := [1, 3, m-1]$$

```
> linsolve(FF,b); # rsoud FF X = b attention m est ici affect
```

$$[0, 0, 1]$$

```
> m:='m'; FF:=submatrix(F,1..3,1..3); b:=col(F,4);
```

$$m := m$$

$$FF := \begin{bmatrix} m-1 & m & 1 \\ m & 2 & 3 \\ m+1 & m & m-1 \end{bmatrix}$$

$$b := [1, 3, m-1]$$

```
> linsolve(FF,b);
```

$$[0, 0, 1]$$

```
> alpha:='alpha'; evalm(A);A;
```

```
>
```

$$\alpha := \alpha$$

$$A := \begin{bmatrix} 1 & 2\alpha + 3 & 2\alpha^2 + 4 & 3\alpha^3 + 5 \\ 1 & 2\beta + 3 & 2\beta^2 + 4 & 3\beta^3 + 5 \\ 1 & 2\delta + 3 & 2\delta^2 + 4 & 3\delta^3 + 5 \\ 1 & 2\gamma + 3 & 2\gamma^2 + 4 & 3\gamma^3 + 5 \end{bmatrix}$$

$$A$$

```
> d:=det(A);
```

$$d := 12\gamma\alpha^3\delta^2 - 12\delta\alpha^3\gamma^2 - 12\gamma\alpha^2\delta^3 + 12\alpha\delta^3\gamma^2 - 12\alpha\delta^2\gamma^3 - 12\beta\alpha^3\delta^2 + 12\beta\alpha^2\delta^3 \\ + 12\delta\beta^3\gamma^2 + 12\delta\alpha^3\beta^2 + 12\beta\delta^2\gamma^3 - 12\gamma\beta^3\delta^2 - 12\beta\delta^3\gamma^2 + 12\gamma\beta^2\delta^3 - 12\delta\beta^2\gamma^3 \\ - 12\delta\alpha^2\beta^3 + 12\delta\alpha^2\gamma^3 - 12\alpha\beta^2\delta^3 + 12\alpha\beta^3\delta^2 - 12\alpha\beta^3\gamma^2 - 12\beta\alpha^2\gamma^3 - 12\gamma\alpha^3\beta^2 \\ + 12\gamma\alpha^2\beta^3 + 12\beta\alpha^3\gamma^2 + 12\alpha\beta^2\gamma^3$$

```
> l:=factor(d);
```

```

l := -12 (-gamma + alpha) (-gamma + beta) (beta - alpha) (-gamma + delta) (delta - alpha) (delta - beta)
> det(FE); P := unapply(det(FE), m);
      4 m^2 - m^3
      P := m -> 4 m^2 - m^3
> H1 := matrix([[2/6, 1/6], [1/6, 2/6]]); H := matrix([[H1, H1], [H1, H1]]);
      H1 := [ [ 1/3, 1/6 ]
              [ 1/6, 1/3 ] ]
      H := [ [ H1, H1 ]
            [ H1, H1 ] ]

```

**Il existe une commande Maple pour crer des matrices par blocs :**

```

> HH := blockmatrix(2, 2, H1, H1, H1, H1);
      HH := [ [ 1/3, 1/6, 1/3, 1/6 ]
              [ 1/6, 1/3, 1/6, 1/3 ]
              [ 1/3, 1/6, 1/3, 1/6 ]
              [ 1/6, 1/3, 1/6, 1/3 ] ]
> evalm(H);
      [ H1, H1 ]
      [ H1, H1 ]

```

**Il vaut donc mieux utiliser blockmatrix mais l'obstination de Maple va nous permettre de voir ce qui se passe quand on lève au carré une telle matrice**

```

> HCARRE := H^2; evalm(HCARRE); HHCAREE := evalm(HH^2);
      HCARRE := H^2
      [ 2 H1^2, 2 H1^2 ]
      [ 2 H1^2, 2 H1^2 ]

```

$$HHCAREE := \begin{bmatrix} \frac{5}{18} & \frac{2}{9} & \frac{5}{18} & \frac{2}{9} \\ \frac{2}{9} & \frac{5}{18} & \frac{2}{9} & \frac{5}{18} \\ \frac{5}{18} & \frac{2}{9} & \frac{5}{18} & \frac{2}{9} \\ \frac{2}{9} & \frac{5}{18} & \frac{2}{9} & \frac{5}{18} \end{bmatrix}$$

```
> f:=n-> evalm(HH^n);
```

$f := n \rightarrow \text{evalm}(HH^n)$

```
> f(2);
```

$$\begin{bmatrix} \frac{5}{18} & \frac{2}{9} & \frac{5}{18} & \frac{2}{9} \\ \frac{2}{9} & \frac{5}{18} & \frac{2}{9} & \frac{5}{18} \\ \frac{5}{18} & \frac{2}{9} & \frac{5}{18} & \frac{2}{9} \\ \frac{2}{9} & \frac{5}{18} & \frac{2}{9} & \frac{5}{18} \end{bmatrix}$$

**On aurait d y penser !**

```
> f(30);
```

<u>102945566047325</u>	<u>51472783023662</u>	<u>102945566047325</u>	<u>51472783023662</u>
411782264189298	205891132094649	411782264189298	205891132094649
<u>51472783023662</u>	<u>102945566047325</u>	<u>51472783023662</u>	<u>102945566047325</u>
205891132094649	411782264189298	205891132094649	411782264189298
<u>102945566047325</u>	<u>51472783023662</u>	<u>102945566047325</u>	<u>51472783023662</u>
411782264189298	205891132094649	411782264189298	205891132094649
<u>51472783023662</u>	<u>102945566047325</u>	<u>51472783023662</u>	<u>102945566047325</u>
205891132094649	411782264189298	205891132094649	411782264189298

```
> map(evalf, " ");
```

$$\begin{bmatrix} .2500000000 & .2500000000 & .2500000000 & .2500000000 \\ .2500000000 & .2500000000 & .2500000000 & .2500000000 \\ .2500000000 & .2500000000 & .2500000000 & .2500000000 \\ .2500000000 & .2500000000 & .2500000000 & .2500000000 \end{bmatrix}$$

```
> Digits:= 8;seq(map(evalf, f(i)), i=[3,9,15,27]);
```

*Digits := 8*

```
[.25925926 .24074074 .25925926 .24074074  
.24074074 .25925926 .24074074 .25925926  
.25925926 .24074074 .25925926 .24074074  
.24074074 .25925926 .24074074 .25925926]
```

```
[.25001270 .24998730 .25001270 .24998730  
.24998730 .25001270 .24998730 .25001270  
.25001270 .24998730 .25001270 .24998730  
.24998730 .25001270 .24998730 .25001270]
```

```
[.25000002 .24999998 .25000002 .24999998  
.24999998 .25000002 .24999998 .25000002  
.25000002 .24999998 .25000002 .24999998  
.24999998 .25000002 .24999998 .25000002]
```

```
[.25000000 .25000000 .25000000 .25000000  
.25000000 .25000000 .25000000 .25000000  
.25000000 .25000000 .25000000 .25000000  
.25000000 .25000000 .25000000 .25000000]
```

```
> tH:=transpose(HH);#on a transpos mais cela ne se voit pas !
```

```
tH :=
```

$$\begin{bmatrix} \frac{1}{3} & \frac{1}{6} & \frac{1}{3} & \frac{1}{6} \\ \frac{1}{6} & \frac{1}{3} & \frac{1}{6} & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{6} & \frac{1}{3} & \frac{1}{6} \\ \frac{1}{6} & \frac{1}{3} & \frac{1}{6} & \frac{1}{3} \end{bmatrix}$$

```
> spectre:=eigenvalues(tH);
```

```
spectre := 0, 0,  $\frac{1}{3}$ , 1
```

```
[ Pour des valeurs numriques on peut aussi faire:
```

```
> spectre2:=evalf(Eigenvals(tH, vecs));
```

```
spectre2 := [.30897999 10-9, .11855987 10-7, .33333332, 1.0000000]
```

```
> p:=print(vecs);# vecs contient les vecteurs propres approchs
```

$$\begin{bmatrix} .65328148 & -.27059802 & -.49999999 & .50000001 \\ -.27059806 & -.65328143 & .50000001 & .50000001 \\ -.65328143 & .27059808 & -.50000004 & .50000002 \\ .27059803 & .65328145 & .50000002 & .49999999 \end{bmatrix}$$

$p :=$

> eigenvectors(tH);# le calcul est fait ici de faon symbolique car tous les coefficient de la matrice sont entiers

$$[0, 2, \{[-1, 0, 1, 0], [0, -1, 0, 1]\}], \left[ \frac{1}{3}, 1, \{[-1, 1, -1, 1]\} \right], [1, 1, \{[1, 1, 1, 1]\}]$$

> eigenvalues(A):#vrifier ce que Maple sort !

> A2 := matrix(3,3,[0.3,-0.4,0,0.4,0.3,0,0,0,1]);eigenvalues(A2);

$$A2 := \begin{bmatrix} .3 & -.4 & 0 \\ .4 & .3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

.30000000 + .40000000 I, .30000000 - .40000000 I, 1.

> band([b,a,b], n);n:=3;A3ab:=band([b,a,b], n);

Error, (in band) wrong number or type of arguments

$n := 3$

$$A3ab := \begin{bmatrix} a & b & 0 \\ b & a & b \\ 0 & b & a \end{bmatrix}$$

> charmat(A3ab,x);charpoly(A3ab,x);#comme leur nom l'indique

$$\begin{bmatrix} x-a & -b & 0 \\ -b & x-a & -b \\ 0 & -b & x-a \end{bmatrix}$$

$$x^3 - 3x^2a + 3xa^2 - 2xb^2 - a^3 + 2ab^2$$

> eigenvalues(A3ab);

$$a, a + \sqrt{2}b, a - \sqrt{2}b$$

>